

#### **About POSF**



- National Sports Association for Obstacle Sports
- Recognized by the Philippine
   Olympic Committee and
   Philippine Sports Commission
- Affiliated with the Fédération Internationale de Sports d'Obstacles (FISO) or World Obstacle, and Obstacle Sports Federation Asia Pacific

## **Proposed Venue**



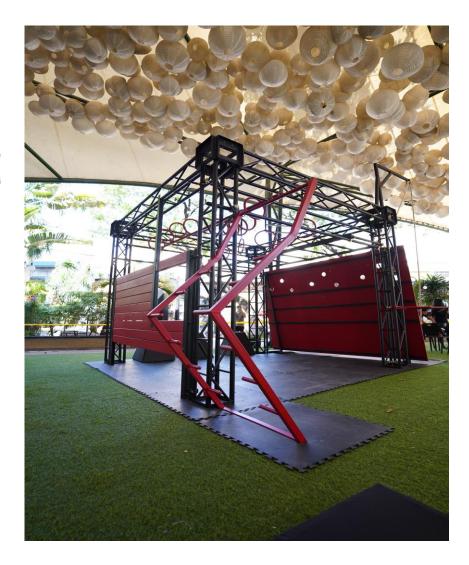
- Active proponent of Obstacle Sports in Puerto Princesa, Palawan
- Houses 1 Obstacle/ Ninja Box inside the gymnasium/ auditorium (POSF will provide 1 or 2 more Boxes for the event)
- Incorporated Obstacle Sports in P.E. and PATHFit Programs
- Organized events on Obstacle Sports

### **Teams/ Entrees**

- Observe PSC Rules
- LGU-based (max. of 2 Teams per LGU)
- Boys and Girls (max. of 2 Boys and 2
   Girls per age-group per LGU)
- o 3 Age-Groups: 12-13 | 14-15 | 16-17

## **Equipment/Infrastructure**

- Designed by POSF
- 12-in-1 Obstacle Box(with 8 Obstacles and 8 Exercise Stations)
- Used for Training and Competitions
- 20 Boxes all-over the country (Schools, LGUs and Malls)



### **List of Obstacles & Exercise Stations**

(and number of repetitions)

#### 8 Obstacles

- 1. Over 6ft wall (1x)
- 2. Under Wall (1x)
- 3. Through Wall (1x)
- 4. Traverse wall (1 cross)
- 5. Monkey Bars (1 cross)
- 6. Rings (1 cross)
- 7. Twister Rings (1 cross)
- 8. Rope climb (1 ascent)

#### **4 Exercise Stations**

- Pull ups (5 reps)
- 2. Inclined push-ups (5 reps)
- 3. Dips (5 reps)
- 4. Inverted row (5 reps)

#### **Obstacle Rules**

- Over the Wall
- Under the Wall
- 3. Through the Wall
- 4. Monkey Bars (use platform to reach Bar; use/ hold at least 2 bars then tap bell; start and end with both feet on the ground)
- Rings (use platform to reach Ring; use/ hold at least 2 rings then tap bell; start and end with both feet on the ground)
- Ring Twister (use platform to reach Ring; use/ hold at least 2 rings then tap bell; start and end with both feet on the ground)
- 7. Traverse wall (use/ hold at least 2 holes/ holds/ chains then tap bell; must start with 1<sup>st</sup> hold/ hold/ chain; start from side opposite of rope climb)
- 8. Rope climb (tap bell)

#### **Exercise Station Rules**

- Pull ups (5 repetitions; chin over bar; start with arms straight to elbows bent beyond 90° each time; to reach bar to start, can use Exercise Station rungs/ frame to reach bar)
- 2. Inclined push-ups (use 1<sup>st</sup> rung from bottom; 5 repetitions; start [every repetition] with arms straight to elbows beyond 90° each time)
- 3. Inverted row (use 3<sup>rd</sup> rung from bottom; straight whole body; 5 repetitions; start [every repetition] with arms straight to elbows bent less than 90° each time)
- 4. Dips (5 repetitions; facing Box; start [every repetition] with arms straight to elbows bent less than 90° each time)

## Format: Set Flow/ Sequence

- Under the Wall
- 2. Pull ups
- 3. Through the Wall
- 4. Monkey bars
- 5. Inclined Push Ups
- 6. Rings

- 7. Over the Wall
- 8. Ring Twister
- 9. Dips
- 10. Traverse Wall
- 11. Inverted Row
- 12. Rope Climb

#### **General Rules**

- 1. Athlete must **start 5 feet** from 1st Obstacle/ Exercise Station outside the Box. For every Obstacle, the Athlete must come from/ start the Obstacle from outside the Box.
- 2. Athlete cannot use/ touch frame/ rod/ support structure/ trusses to **assist**, boost, get advantage or support, push off or go down Obstacle/ Exercise Station.
- Athlete cannot use foot/ feet to tap bell.
- 4. Maximum number of attempts per Obstacle: 3 (If fail/ fall/ not complete/ incorrect execution, start again at Obstacle entry point from outside the Box; if not complete Obstacle after 3 attempts, DNF [Did Not Finish], i.e., can no longer proceed to next)
- 5. For the **Free Flow**, the Athlete **must end with an Obstacle with a bell** where time ends with tapping of bell (i.e., traverse wall, monkey bars, free rings, twister rings and rope climb).

## Competition Rules/ Dos and Don'ts

https://www.youtube.com/watch?v= Pui28Popsu8&t=3s

### **Batang Pinoy Demo**

https://youtu.be/Z3R5KK5ClOo?si=ei zyyE4PsZSlCaQl

Open Hyperlink

# Point System/ Ranking

- Maximum of 2 Runs in Eliminations/
   Qualifying Round and Finals
- Time/ ranking shall be best/ fastest time out of 2 runs
- Top 10 Boys and Top 10 Girls will move to Finals
- For Team Category:
  - Best/ lowest aggregate time of 4 athletes
     of one team (2 boys and 2 girls)
  - Top 10 Teams will move to finals

# **Proposed Schedule**

Day	Activities
Day 1	Opening Ceremony Briefing of Competition Rules Practice
Day 2	Eliminations: Age-Groups 10-11 and 12-13
Day 3	Eliminations: Age-Groups 14-15 and 16-17
Day 4	Finals for All Age-Groups